

## Strategies for supporting pupils with Special Educational Needs and Disabilities in Computing lessons.

	Strategies we will use:
Attention Deficit Hyperactivity Disorder	<ul> <li>Reinforce instructions on how to use the computing equipment.</li> <li>Be explicit about the rules of when to use the equipment and when to be listening and focusing on verbal instructions</li> </ul>
Anxiety	<ul> <li>Arrange for another child to be a 'buddy' for computing lessons so that they know that they can have a consistent friend to help if needed</li> <li>Where possible, the child will work in a group rather than independently so that they feel supported if they experience any issues with the computer / other equipment</li> </ul>
Autism Spectrum Disorder	<ul> <li>Teacher / TA to discuss what the computing session will involve and what programme/software/computing equipment will be used</li> <li>Where possible, the child will work in the same group / team for each session</li> <li>Where possible/necessary, discuss any unfamiliar technical vocabulary that might be used prior to the lesson</li> </ul>
Dyscalculia	Provide printouts of the instructions that will used in the lesson
Dyslexia	<ul> <li>When using the interactive whiteboard, avoid black text on a white background and ensure this is avoided when sharing documents on Chromebooks or in pupils' shared areas.</li> <li>Show the child how to enlarge or zoom in on a page when using a computer so that text and images can be clearly read and understood</li> </ul>

Dyspraxia	<ul> <li>Provide opportunities for the child to sit in a spot in the classroom where there is plenty of room, particularly when a computer is needed</li> <li>Make sure that instructions are clearly explained and repeated if necessary</li> <li>Allow extra time to complete tasks, especially when new concepts/programmes/software is being used</li> </ul>
Hearing Impairment	<ul> <li>Ensure that the child is able to sit near to the interactive whiteboard and/or the teacher</li> <li>Repeat instructions for independent learning to ensure the child knows what to do</li> <li>Ensure that any videos that are shown in computing lessons are subtitled</li> <li>Provide print outs or screenshots from the main input in lessons which the child can refer to</li> <li>New and unfamiliar technical vocabulary is discussed at the start of a new computing unit</li> <li>Ensure that background noise is kept to a minimum, particularly when sound is being used with computers.</li> <li>Provide headphones for all children if the background noise is going to hinder the hearing impaired child</li> </ul>
Toileting Issues	Let me leave and return to the classroom discreetly and without having to get permission whenever I need the toilet.
Cognition and Learning Challenges	<ul> <li>Provide small steps to complete in independent learning activities as the computing tasks could be unfamiliar</li> <li>Provide a word bank to explain unfamiliar technical vocabulary</li> <li>Provide screenshots of the computer programmes that will be used in computing lessons</li> <li>Use plenty of modelling on screen to ensure that the child understands how to access programmes and the information within them</li> </ul>
Speech, Language & Communication Needs	<ul> <li>Be prepared to adapt instructions, particularly those that contain unfamiliar technical vocabulary, so that the child can understand them</li> <li>Provide lots of 'talk' opportunities so that new concepts can be discussed, prior to beginning independent learning</li> <li>Provide printouts which include the images of symbols/icons/buttons that will be used in the lesson</li> </ul>
Tourette Syndrome	Provide a list of components to include in a task to aid attention     Be aware that a piece of work may not be fully completed

## **Experienced Trauma**

- The PACE approach should be used, using playfulness, acceptance, curiosity and empathy to understand my emotions and behaviour
  - Before the lesson, come up with strategies for if difficulties occur during the lesson, and ways these can be overcome, reminding children that learning is about trial and error
  - Use simple, specific instructions that are clear to understand, and deliver these slowly

## Visual Impairment

- Ensure that the child is taught how to adjust the screen resolutions on computers (brightness, contrast) and how to zoom in and out
  - Consider the colour of backgrounds and text on interactive whiteboard when teaching and that of the computers when accessing shared documents
  - Ensure that when a computer is being used, it is in a space where there is as little glare as possible.
  - Consider dimming or switching off the classroom lights during computing lessons
  - Allow breaks from using the computer during extended periods of work where there could be the risk of fatigue through continually looking at a screen